

TRIBUTE TO RUDY WIEDOEFT

I. VALSE ERICA

PROPERTY OF
POST 264
AMERICAN LEGION BAND
GUNTHER SCHULLER

Percussion I
(Glockenspiel, Vibes, Xylophone)

PRESTO (♩ = 80)

7

CADENZA

A VALSE MODERATO (♩ = 56)

TO CODA

POCO RIT. ACCEL. A TEMPO

B VIVACE MOLTO (♩ = 100)

Sax Solo

POCO MENO MOSSO RIT

C MODERATO MA MOLTO RUBATO (♩ = 120)

(PLAY)
GLOCKENSPIEL

Solo Sax

mp

RIT.

A TEMPO

VIBES
SOFT MALLETS

RIT.

MOTOR ON

A TEMPO

(PLAY)
GLOCKENSPIEL

Solo Sax

RIT.

ALLEGRO

D

CADENZA

D.S. AL CODA

CODA

E PRESTO (♩ = 100)

(PLAY)
GLOCKENSPIEL

ACCEL.

ACCEL. E CRESC.

Solo Sax
(♩ = 116)

SEMPRE ACCEL. E CRESC.
* ATTACCA

* ATTACCA (if all three sections are performed)

II. SAXARELLA

Percussion I

ALLEGRO (♩ = 100)

GLOCKENSPIEL

The musical score is written for Percussion I and consists of two staves: Glockenspiel (top) and Xylophone (bottom). The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The tempo is ALLEGRO with a quarter note equal to 100 beats per minute. The score is divided into measures by vertical bar lines. The Glockenspiel part begins with a forte (f) dynamic and features a melodic line with various intervals and rests. The Xylophone part also begins with a forte (f) dynamic and features a more rhythmic, syncopated pattern. Both parts include fingerings (1-5) and articulation marks. The score concludes with a double bar line and a key signature change to three flats (B-flat, E-flat, and A-flat). The dynamics range from forte (f) to mezzo-forte (mf) to piano (p).

f
XYLOPHONE

f

mf

mf

mf

p

* If played separately, start at letter [F]

Percussion I

12. I

p *f*

1 2 5

XYLOPHONE

mf

6

4

GLOCKENSPIEL

J

6 14

p

8

K

(GLOCKENSPIEL)

6 14

mp

8

9

III. SAXOPHOBIA

Percussion I

ALLEGRO VIVACE ($\text{♩} = 138$)

XYLOPHONE

4

L

§

15

TO CODA

1

M

16

N

16

O

12

SOLO SAX

D.S. AL CODA

§

CODA

♩

1

P

4

Q

16

R

SOLO SAX

XYLOPHONE

(PLAY.)

FLUTTER

1

ff